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Survival Scenario Exercise

Description of a Group Dynamics Team Building Exercise

Overview - Group Survival Scenario Exercise

- A classic group communication and decision making exercise, with many variations.
- Works for a wide variety of ages and purposes, indoors or outdoors.
- Consensus can be hard to reach, however, set the aim for all participants to at least partially agree to each ranking on their final list.
- Encourage groups to complete the task without the use of tactics such as voting, trading in or averaging.
- Watch for participants avoiding conflict or changing their minds simply to come to agreement. Highlight these kinds of behaviors in the debrief.
- An important outcome of this exercise can be learning that sometimes a bit of give and take is necessary in order to move forwards to a solution.
- Watch for over emphasis by some participants on needing 100% accurate answers. Steer the group towards the aim of the exercise which is heightening awareness of communication and decision making processes, rather than over emphasis on 'getting the answers exactly right'. Display of this need is a point of observation and one worthy of debrief.
- There are two classic types of "paper & pencil" group survival scenarios (selecting equipment and selecting people). In each case:
 - Provide instructions & hand out materials
 - Set a time limit (~15-30 minutes)
 - Let the group go - answer questions, watch, & observe!
 - Debrief

Scenario Type 1: Choose Survival Equipment

Your plane crashed...your group needs to choose the 12 most useful items to survive...

Choose / rank **equipment** items in terms of their relative survival value:

- Participants choose/rank the items individually
- Discuss choices/rankings in small group and come to a group consensus
- Score answers against "expert" opinion
- Possible scenarios:
 - Lost at sea or island survival (shipwreck)
 - Desert (plane crash)
 - Space or Moon



Scenario Type 2: People Survival Scenario (Who will be saved?)

A nuclear bomb has been dropped...a radiation-free shelter is available, but can only take 6 people; choose who will survive...

Choose / rank **people** in terms of who will get to live or die in situations with limited survival resources:

- Participants role play characters (a bit like a Murder Mystery)
- Can lead to high emotions; people get intensely engaged, particularly when choosing who will survive, and none of the decisions are easy.
- No right answers - any so-called "correct" answers are based on debatable values (e.g., ageism, sexism, racism)
- Highlights individual's dispositions, group processes and decision making



Equipment

- Scenario briefing (1 per group)
- List of items/people (1 per person and/or visuals per group)
- Expert list (number optional)
- Free downloads listed below

Summary

- A classic group communication & decision making exercise. People get intensely engaged because the "survival stakes" are high and none of the decisions are easy. Works for a wide variety of ages and purposes, indoors or outdoors.

Group Size

- 5-10

Time

- Total ~45-100 mins
- 5-10 minutes briefing
- 15-30 minutes exercise time
- 5-10 minutes scoring (for select equipment scenarios)
- 20-30 minutes debrief & discussion



Survival Scenarios (free)

Choose Equipment Scenarios

- [Plane Crash & Winter Survival Simulation Game](#)
(classic rank 15 survival items exercise)
- [Lost at Sea](#)
(short description and facilitation notes; includes description of Lost in the Desert with items list but no answers)
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(description of the activity with worksheets and US Coast guard answers)
- [Lost at Sea\[-pdf\]](#)
(description plus research and academic generic theory and debriefing material)
- [Lost at Sea\[-pdf\]](#)

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desert island team building game

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